

Controls and audio

⚠ Draft content

1 unfinished section in this article. Highlighted reminders show what still needs to be expanded.

AVOPSIM supports off-the-shelf driving controls. Vehicle-specific controls are fitted on full vehicle cabins.

Station	Supported controls
Desk station	Xbox-style game controller
Driving station	Logitech G920 wheel and pedals, or Thrustmaster T128 with shifter
Full vehicle cabin	Vehicle-specific: plow levers, turret joysticks, boom and basket console, bridge console

Headset and push-to-talk

A headset with a microphone is required for the **AI radio communication** program. The trainee keys a push-to-talk to make each call. Any station tier supports the radio program; only the headset with push-to-talk is required.

Displays and VR

One large high-resolution screen is the minimum for a driving station. Three screens are recommended for situational awareness. VR is supported on driving stations.

Control assignments

Planned content: default wheel, pedal, shifter and controller assignments per vehicle type, and how to recalibrate controls.

⚠ Manual section incomplete

Expand this section before final publication. Pending: TO ADD